

SNS-AWVE-USA

WRESTLEMANIA

THE ARCADE GAME



AKkaim
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INSTRUCTION BOOKLET

SUPER NINTENDO

ENTERTAINMENT SYSTEM

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LADIES AND GENTLEMEN- WRESTLEMANIA®: The Arcade Game!


Sure, you've wrestled before. Maybe you've tried competing in the Royal Rumble®. Maybe you've taken the Steel Cage Challenge™. Maybe you've even tried wrestling Raw™!


So?

None of that can possibly prepare you for the wildest, most incredibly action-packed wrestling ever--  WrestleMania®: The Arcade Game!

You can be Shawn Michaels™--and stun your opponent with the spectacular acrobatics of the Frankensteiner™! You can be the Undertaker™--and bury your opponent's chances of victory with the tombstone slam!

But  WrestleMania®: The Arcade Game action goes far beyond even these sensational maneuvers! As Razor Ramon™, you can transform your arm into a razor swipe! As Doink™, you can literally stun your opponent with an electrified joy buzzer!

 WrestleMania®: The Arcade Game is all this--and much more! It's two-on-one and three-on-one bouts on the way to the Intercontinental or World Wrestling Federation® titles! It's senses-shattering action that spills out of the ring! It's a host of secret moves and maneuvers that you'll learn only through experience in--and out of--the ring! It's the most amazing wrestling action on the mat or in the air you'll ever experience!

It's  WrestleMania®: The Arcade Game--and it's the most spectacularly sensational wrestling challenge the world has ever seen!

PREPARING TO ENTER THE RING

LOADING:

1. Make sure the power switch is OFF.
2. Insert the **W** WrestleMania® Game Pak as described in your SUPER NINTENDO ENTERTAINMENT SYSTEM® instruction manual. If you wish to play a two-player game, make sure both controllers are inserted at this time.
3. Turn the power switch ON.

When you see the **W** WrestleMania®: The Arcade Game title screen, press the START button. You will then come to the Wrestler Select screen, where you can choose your wrestler and/or set game options.



SETTING OPTIONS

W WrestleMania®: The Arcade Game offers several ways to make your wrestling even more thrilling. To set options, highlight the Options box with the CONTROL PAD, then press any symbol button. The options screen will pop up. Press UP or DOWN to highlight an option, and LEFT or RIGHT to toggle to the desired setting. When you're through, press any symbol button to return to the Wrestler Select screen.

Difficulty

Set the play difficulty, from Very Easy all the way to Very Hard.


Life

Give yourself a real challenge by setting the amount of life left in your energy meter, from 10% up to 100%.

Music

Choose to play with the music ON or OFF.

CHOOSING WRESTLERS

Press UP and DOWN on the CONTROL PAD to move the cursor to your favorite wrestler. Once you've selected a wrestler, press any button and join in the merry mayhem of  WrestleMania®: The Arcade Game!

If you are playing a two-player game, the computer will, after you've chosen your wrestlers, ask you to choose between a head-to-head bout or a cooperative tag team contest.

If you are playing a one-player game, the computer will choose your opponents automatically. You will also be asked whether you want to compete for the Intercontinental or World Wrestling Federation® title. Make your decision wisely: There are serious challenges awaiting you in each case!


ONE-PLAYER GAMES

Intercontinental Title: First, wrestle in four one-on-one bouts, then face a grueling series of vicious one-on-two matches, culminating in a savage one-on-three bout! Win them all, and you're the Intercontinental Champion!

World Wrestling Federation® Title: You wrestle one-on-two handicap bouts against all the other wrestlers, then you compete in a series of one-on-three bouts against all six wrestlers! Then triumph in the final Royal Rumble® match and become the World Wrestling Federation® Champion!

TWO-PLAYER GAMES

Head to Head: You and an opponent battle it out in the best of three one-fall matches!

Cooperative: You and a partner wrestle two-on-one against specially super-charged versions of all the great athletes in  WrestleMania®: The Arcade Game!—including yourselves! Once one opponent is defeated, another rolls in to take a shot at the two of you. Once all wrestlers have been defeated, you're crowned as Tag Team Champions!

A LOOK AT THE ARENA

Here's a view of the ring where all the **WF** WrestleMania® action takes place!



PLAYER ONE ENERGY METER

This displays player one's remaining energy. It goes down as hits are sustained. When it's empty, you'll be on the canvas.

PLAYER TWO ENERGY METER

Same as player one.

TIMER

Rounds consist of 99 seconds, after which the match is over. The winner at the end of the match is the one with the most energy.


RECOVERY BAR

This meter appears when you're really beaten down or on the ropes. Hasten your recovery by rapidly pressing any button.

COMBO MOVES ALERT

Note: When the combo moves alert is activated (this happens after you successfully execute certain moves), you'll be able to unleash spectacular combo moves!

ESSENTIAL OFFENSE & DEFENSE

Don't even think of climbing into the  **WrestleMania®**: The Arcade Game ring unless you know the offensive and defensive basics!



OFFENSE:

MOVE AROUND THE RING

SUPER PUNCH

SUPER KICK



PUNCH

KICK

RUN

To **MOVE AROUND THE RING**, use the **CONTROL PAD**.

To **RUN** from one side of the ring to the other and rebound off the ropes, press the **Y + B BUTTONS**

To **PUNCH** your opponent, press the **Y BUTTON**

To throw a **SUPER PUNCH**, press the **X BUTTON**

To **KICK** your opponent, press the **B BUTTON**

Unleash a **SUPER KICK** by pressing the **A BUTTON**

Some wrestlers can **PICK UP** opponents by pressing the **X + A BUTTONS**

Some wrestlers can release an **UPPERCUT** by first doing a **HEAD HOLD**, then pressing **DOWN + X BUTTON**

To **THROW YOUR OPPONENT INTO THE ROPES**, move in close, then press **AWAY, AWAY, X BUTTON**

Get your foe in a **HEAD HOLD** by pressing **TOWARD, TOWARD, X BUTTON**

To **TAKE DOWN** your opponents, press **AWAY, AWAY, Y BUTTON**

DEFENSE:

To **BLOCK** an opponent, press the **RIGHT TRIGGER**

To **PUSH AWAY A BLOCKED OPPONENT**, hold the **RIGHT TRIGGER** and hit the **Y BUTTON**.

To break your opponent's hold when he has you by the head, press the **B BUTTON** to kick him, or experiment with reversal moves by utilizing one of the following button combinations: (a) **DOWN, DOWN, SUPER KICK**, or (b) **TOWARD, TOWARD AND SUPER PUNCH**. The resulting moves will be different for each wrestler--and these are not the only moves available! Experiment during competition to uncover all the available maneuvers!

To **ROLL OUT** of the way when you've been dropped to the mat, press **UP** or **DOWN** on the **CONTROL PAD**.

STEPPING UP THE ATTACK!

Now that you've mastered the basics, here are just some of the skills that will take you from fighting for survival to fighting for a victory!

TAKE TO THE AIR!

Want to launch an attack from the top turnbuckle? Go for it! Move toward the upper left or right corner of the ring, then use the UP/RIGHT or UP/LEFT CONTROL PAD to climb to the top turnbuckle! Then press any moves button to soar above the ring!



GET OUT OF THE RING!

There are plenty of cases where the action gets so wild the ring can't contain it all! Go ahead and battle your opponent on the arena floor ... but get back into the ring before your energy is depleted, or you'll be disqualified and lose the match!



COMBINATION MOVES

Nothing is more devastating to opponents than combination moves! Some players have managed 30-hit combinations— now THAT'S GOT TO HURT! Experiment to see what YOUR wrestler's particular combinations are! When a combination hit is made, the combo counter appears on screen, telling you that somebody just got a whipping!

SECOND WIND

There's life after sudden-death in **W**restleMania® The Arcade Game! If you're pinned in the final round but your combo meter is lit, get a second wind by frantically pressing buttons.

BUT WAIT...THERE'S MORE!

McMAHON: Now if you want to really launch an attack on your foe.

LAWLER: Keep quiet, McMahon!

McMAHON: When experiment with various button combinations.

LAWLER: They don't need to know this, McMahon!

McMAHON: Like double-press the **CONTROL PAD** in the direction of your opponent the.

LAWLER: Oh man! I can't believe this is happening!

McMAHON: **GET AWAY!**

LAWLER: Alright, that's enough! **ENOUGH!**



MAYHEM MOVES!

There are tons of special mayhem moves in **W** **WrestleMania®: The Arcade Game!** Some are revealed in the wrestler bios, others have to be learned...

THE SUPERSTARS OF **W **WRESTLEMANIA®** THE ARCADE GAME!**

The World Wrestling Federation® is home to the greatest athletes in the wrestling world today! On the pages that follow, you're provided with essential information that will help guide you through the unprecedented dangers of the **W** **WrestleMania®: The Arcade Game** ring — and with a lot of skill and just a little bit of luck, take you all the way to the Intercontinental Championship — or even the World Wrestling Federation® Title!

NOTE: The moves below assume that your opponent is on the right. To perform a move in the opposite direction, reverse the motion.

P = Punch Button

SP = Super Punch

K = Kick

SK = Super Kick



"Hey, put 'er there, pal! Let's shake! Hey, whatsa matter—you don't trust me?!"

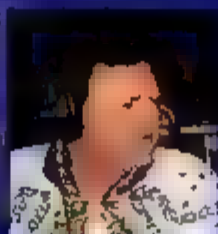


"This clever clown comes straight from the circus. He stands 6' and weighs in at 243 pounds..."

"You never know what kinds of new tricks Doink™ has up his colorful sleeve!"



"Tricks? It all seems like a cunning strategy to me, McMahon!"



WF WRESTLEMANIA™ THE ARCADE GAME MAYHEM! Figure out how to jolt your opponent with the joy buzzer!



FAVORITE MANEUVERS:

EAR SLAP: ↓ ↓ → P

HAPPY HAMMER: → → SK

SUPER CLOTHESLINE: Run, P or C

HIP TOSS: ← ← P

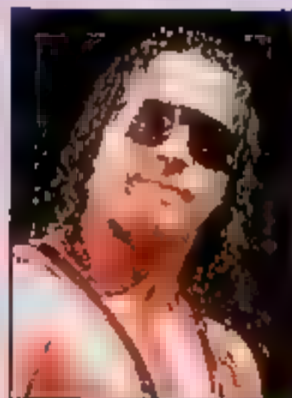
HEAD SLAM: Head hold, ↓ ↓ SK

WF SUPERSTAR FAST FACT!

Doink™ and his midget-clown counterpart Dink™ teamed up to battle Bam Bam Bigelow™ and Luna™ at WrestleMania® XI!

**"In the *W*,
there is only
one excellence
of execution,
and that's me,
the 'Hit Man'™!"**

**BRET
HITMAN
HART™**



*"Hailing from
Calgary, Alberta,
he stands 6' 1"
and weighs
234 pounds."*

*"Unquestionably
one of your
favorite wrestlers,
Jerry Lawler!
Ha, ha, ha!"*



*"Are you kidding,
McMahon? I
wouldn't spit
on him if he
were on fire!"*



***W* WRESTLEMANIA®
THE ARCADE GAME
MAYHEM!** Figure out how
to make 'em cry "Uncle"
with the Sharpshooter!



FAVORITE MANEUVERS:

EYE RAKE: ↓ ↘ → **P**

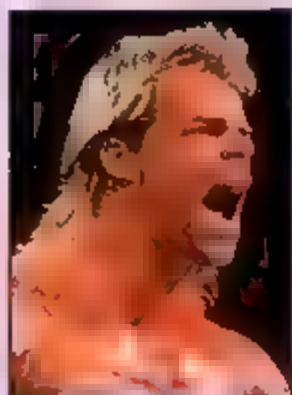
ROLLING UPPERCUT: ↓ ↘ → **⊙**

ARM DRAG: ← ← **⊙**

BULLDOG: Head hold, ↓ ↓ **SK**

FLYING CLOTHESLINE: Run,
P or **⊙**

***W* SUPERSTAR
FAST FACT!**
At WrestleMania® XI, Bret
Hart™ beat two-time former
Federation Champion Bob
Backlund™ in an "I Quit"
match—using his own
finishing move against him!



LEX LUGER™

"Nobody in the **WF** can match my total package of brains and sheer power!"

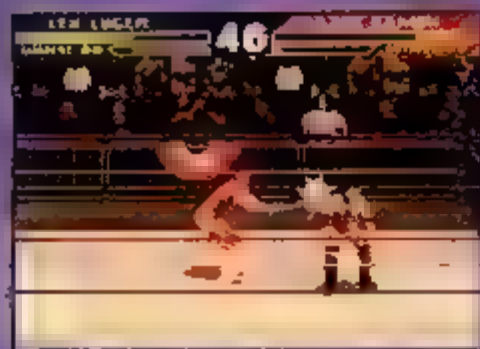


"This powerful native of Atlanta, Georgia, stands 6'5" and weighs 260 pounds."

"Luger is unquestionably one of the most powerful athletes in the world today."



"Hey, Lex Luger, McMillan, wrestle the previous!"



WRESTLEMANIA: THE ARCADE GAME MAYHEM! Figure out how to smash your opponent with a medieval mace.

FAVORITE MANEUVERS:

SLIDING ELBOW: → → **P**

DOUBLE AXHANDLE SMASH:

When next to opponent, **⊙**

VERTICAL SUPLEX: Head hold, → → **⊙**

REBEL RACK: lift over head, ↑ **SK**

HIP TOSS: ← ← **P**



WF SUPERSTAR FAST FACT!

Lex Luger™ is so strong, he once bodyslammed the then-505-pound Yokozuna™ on the deck of the aircraft carrier Intrepid!

**"Take a look
at the best,
folks—it's your
pleasure and
privilege to
watch me
wrestle!"**

Shawn Michaels



**WRESTLEMANIA
THE ROAD GAME
MAYHEM BOUT**



FAVORITE MANEUVERS:

FRONT LEG TRIP: → → **K**

SUNSET FLIP: Run, **⊙**

BODYSLAM: ← ← **⊙**

SPEED KICK: ↓ ↓ → **K**

BACK KICK: ← ← **SK**

**WF SUPERSTAR
FAST FACT!**
Shawn Michaels™
has twice held the
WF Intercontinental Title!



"You think you can handle this much machismo, man? Just give it a try, chico!"



"From Miami, Florida, standing 6'7" and weighing in at 262 pounds."

"The Bad Guy looks particularly determined tonight, Jerry Lawler!"



"I'll bet Ramon has more machismo in one finger than you have in your whole body, McMahon!"



WF WRESTLEMANIA® THE ARCADE GAME MAYHEM! Figure out how to shake your opponent like a rug!



FAVORITE MANEUVERS:

UPPERCUT: Head hold, ↓ ○

RAZOR'S EDGE: Head hold, → → ○

PILEDRIIVER: Head hold, ↓ ↓ ○ SK

HIP TOSS: ← ← ○ P

RAZOR SWIPE: Head hold, ↑ or ↓ ○

WF SUPERSTAR FAST FACT!

Razor Ramon™ battled Shawn Michaels™ in a spectacularly memorable ladder match at WrestleMania® X!

**"My victory
will be
your
funeral!"**



*"This 6'11" star
hails from Death
Valley and weighs
in at 322 pounds."*

*"My goodness,
that pasty-white
flesh of his!"*



*"Yeah, Undertaker
doesn't seem to be
getting much sun
these days,
McMahon!"*



W WRESTLEMANIA®
THE ARCADE GAME
MAYHEM! Figure out how
to hurl punishing demons
at your opponents!

FAVORITE MANEUVERS:

SNAP MARE: ← ← P

SUPER UPPERCUT: Head hold,
↓ ○

TOMBSTONE SLAM: → → SK

NECK BENDER: Hold P for
3 seconds, release

DROPKICK: Run, K or SK



W SUPERSTAR
FAST FACT!
Undertaker™ is a former
World Wrestling
Federation® Champion!

W WRESTLEMANIA®: THE ARCADE GAME STRATEGIES FOR SURVIVAL!

WE HAVE ASSEMBLED THE BEST OF THE BEST
WrestleMania: The Arcade Game™ has been
a huge success with over 100,000 copies sold. Now
it's your turn to play the game.

Whether you're a fan of the game or a
professional wrestler, this is the ultimate
challenge.

It's time to take on the world's best
wrestlers and see if you can win. The game
is now available on the arcade.

It's a challenge you can't refuse. We hope
you'll give it a try. It's a game you won't
forget. It's a game you'll love.

WF[®] SUPERSTARS SHOW YOU HOW TO BEAT YOUR FRIENDS!

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